

# Verificarlo: Checking Floating-Point Accuracy Through Monte Carlo Arithmetic

## Study on Europlexus

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# Motivation

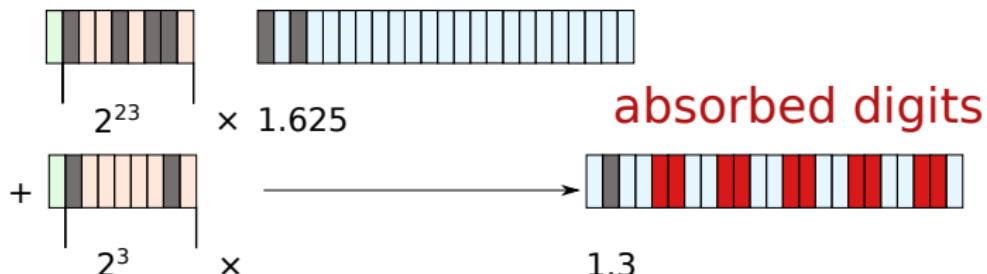
Changing architecture, parallelisation, heterogeneity, compiler, optimizations level and language can result in [different numerical results](#).

- ▶ Verificarlo is a numerical debugger for the IEEE-754 floating point model
  - ▶ Estimate significant digits of a computation
  - ▶ Compromise between performance, precision and reproducibility
  - ▶ Open Source GPLv3 at [github.com/verificarlo/verificarlo](https://github.com/verificarlo/verificarlo)



# Floating point computation: some adverse effects

- ▶ A floating point computation approximates the exact computation
- ▶ Loss of arithmetical properties (for example the floating point summation is not associative)
  - ▶ **Absorption**, a part of the significant digits cannot be represented in the result format
  - ▶ **Cancellation**, relative error when subtracting variables with very close values



## Example by W. Kahan, condition number 2.497e8

$$\begin{pmatrix} 0.2161 & 0.1441 \\ 1.2969 & 0.8648 \end{pmatrix}x = \begin{pmatrix} 0.1440 \\ 0.8642 \end{pmatrix}, x_{exact} = \begin{pmatrix} 2 \\ -2 \end{pmatrix}$$

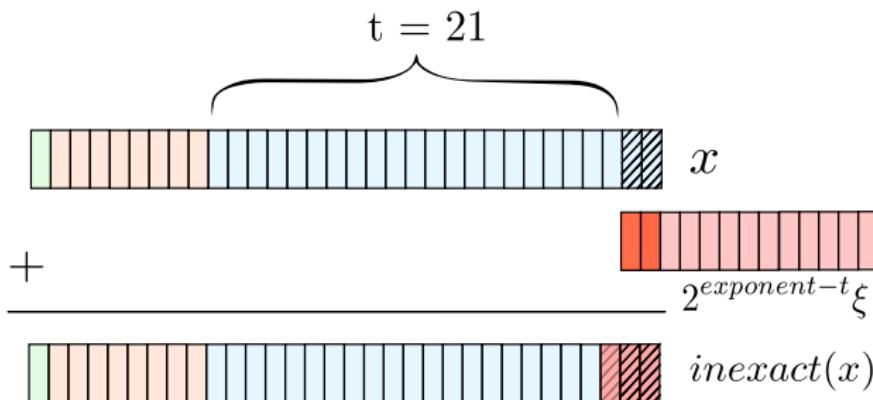
- ▶ Results obtained using the LAPACK routines

$$x_{single} = \begin{pmatrix} 1.33317912 \\ -1.00000000 \end{pmatrix}, x_{double} = \begin{pmatrix} 2.000000000240030218 \\ -2.000000000359962060 \end{pmatrix}$$

- ▶ How to automatically estimate  $s$ , the number of significant digits ?
  - ▶ Without computing the exact theoretical answer
  - ▶ On a whole full scale scientific code
  - ▶ Without modifying the application code
  - ▶ And taking into account compiler optimization and special instructions

# Monte Carlo Arithmetic, [S. Parker, 1999]

$$inexact(x) = x + 2^{exponent-t} \xi, \xi \in [-\frac{1}{2}, \frac{1}{2}], t \text{ virtual precision}$$



FP operations  $\circ$  are replaced by:

$$mca(x \circ y) = round(inexact(inexact(x) \circ inexact(y)))$$

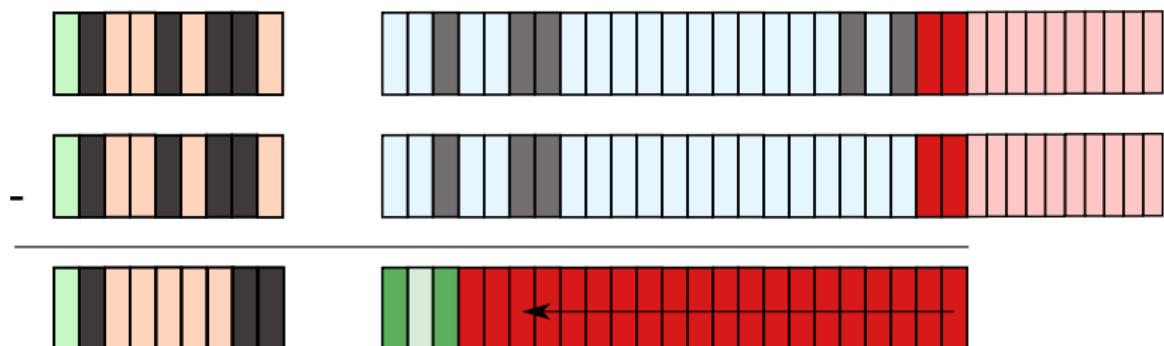


# Monte Carlo Arithmetic: models FP Error Propagation

$$mca(x \circ y) = \text{round}(\text{inexact}(\text{inexact}(x) \circ \text{inexact}(y)))$$

cancellation

mca noise



Across multiple MCA executions: **error digits** will change  
**significant digits** will stay stable

# Monte Carlo Arithmetic: Estimating output error

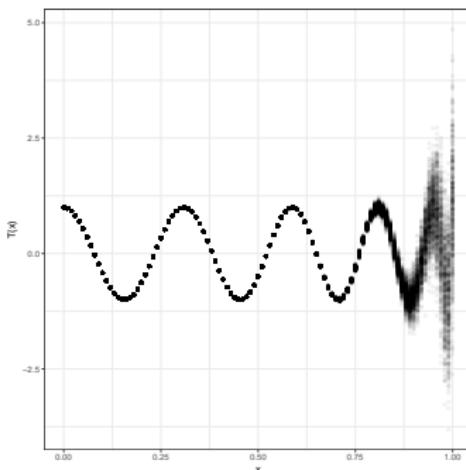
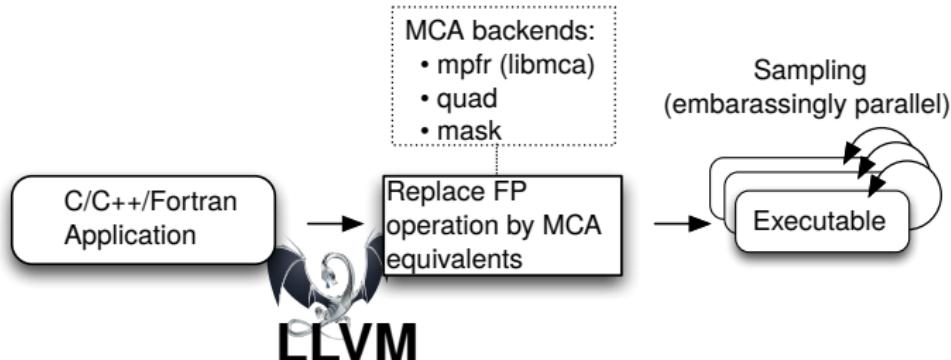


Figure: Tchebychev Polynomial, catastrophic cancellation near 1 [Wilkinson, 1994]

- ▶ Estimate the number of significant digits by using  $N$  Monte Carlo samples  $\tilde{s} = -\log_{10} \left( \frac{\tilde{\sigma}}{\tilde{\mu}} \right)$
- ▶  $\tilde{\mu}$ : empirical mean and  $\tilde{\sigma}$ : empirical standard deviation

# Verificarlo



- ▶ Transparently transforms code to Monte Carlo Arithmetic
  - ▶ Operates on optimized code: evaluates floating point errors introduced by compiler optimizations
- 
- ```
- %37 = fadd fast <4 x float> %wide.load.2, %31
+ %37 = call <4 x float> @_4x_mca_floatadd(<4 x float> %wide.load.2,
   <4 x float> %31)
```

# Verificarlo Overhead

| version                   | samples | total time (s) | $\frac{\text{time}}{\text{sample}}$ (s) |
|---------------------------|---------|----------------|-----------------------------------------|
| original program          | 1       | .056           | .056                                    |
| Verificarlo MASK          | 128     | 12.42          | .097                                    |
| Verificarlo MPFR          | 128     | 834.57         | 6.52                                    |
| Verificarlo QUAD          | 128     | 198.58         | 1.55                                    |
| Verificarlo MPFR 16 thds. | 128     | 54.39          | .42                                     |
| Verificarlo QUAD 16 thds. | 128     | 12.54          | .098                                    |

**Table:** Verificarlo overhead on a compensated sum algorithm (double) on a 16-core 2-socket Xeon E5@2.70GHz.

- ▶ Monte Carlo Arithmetic requires additional precision which is costly
- ▶ No size fits all
  - ▶ MASK backend is cheap ( $\times 2$  per iteration) but imprecise
  - ▶ QUAD backend implements exact MCA model but costly ( $\times 27$  per iteration)
  - ▶ MPFR used only for validation
- ▶ Embarrassingly parallel across executions

## Example by W. Kahan, condition number 2.497e8

- ▶ Recall: computations using IEEE-754 FP numbers

| Precision | Result                                                       | $s$    |
|-----------|--------------------------------------------------------------|--------|
| SP        | $x(1) = 1.33317912$<br>$x(2) = -1.00000000$                  | 0<br>0 |
| DP        | $x(1) = 2.00000000240030218$<br>$x(2) = 2.00000000359962060$ | 9<br>9 |

- ▶ Computation performed with Verificarlo ( $N = 1000$  samples)

| Precision      | $\hat{\mu}$                                                           | $\hat{\sigma}$                                                                                   | $\hat{s}$  |
|----------------|-----------------------------------------------------------------------|--------------------------------------------------------------------------------------------------|------------|
| Verificarlo SP | $\hat{\mu}(x(1)) = 1.02463705$<br>$\hat{\mu}(x(2)) = 6.46717332$      | $\hat{\sigma}(x(1)) = 6.4\dots$<br>$\hat{\sigma}(x(2)) = 9.6\dots$                               | 0.0<br>0.0 |
| Verificarlo DP | $\hat{\mu}(x(1)) = 1.9999999992$<br>$\hat{\mu}(x(2)) = -1.9999999988$ | $\hat{\sigma}(x(1)) = 8.4\dots \times 10^{-9}$<br>$\hat{\sigma}(x(2)) = 1.2\dots \times 10^{-8}$ | 8.3<br>8.2 |

- ▶ For this example, verificarlo automatically instrumented LAPACK and BLAS libraries without any modification of their source code

# Study on Europlexus (EPX)



[www-epx.cea.fr](http://www-epx.cea.fr)

- ▶ Fast transient dynamic simulation
  - ▶ soundness of mechanical confinement barriers in nuclear reactors
  - ▶ soundness of public structures in case of explosions
- ▶ 1 million lines of Fortran 77 and Fortran 90
- ▶ Instrumented out of the box with Verificarlo without any change to the source code

# Europlexus: Checking FP reproducibility

- ▶ Port to new architectures with more vectorization or parallelism
- ▶ Select **reproducible regression checks** for code modernization

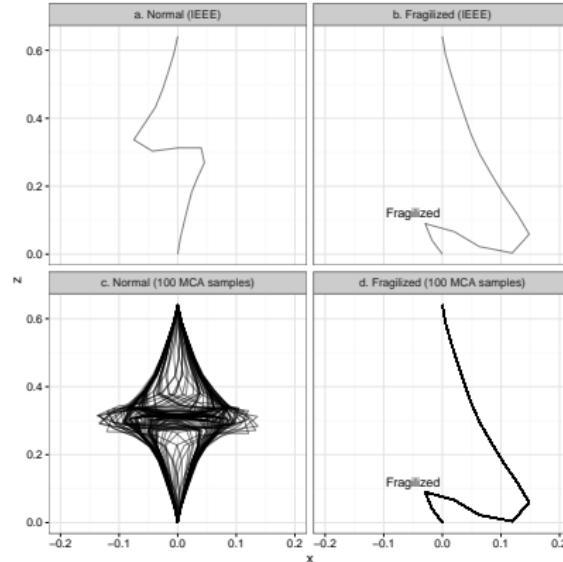
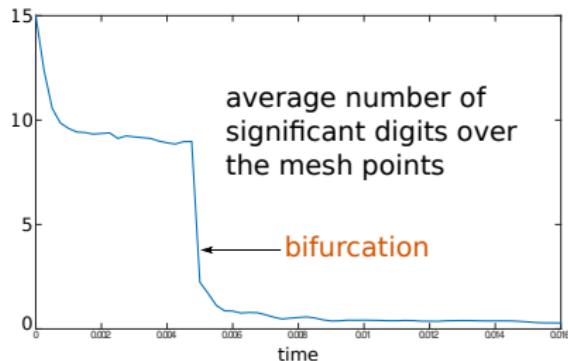
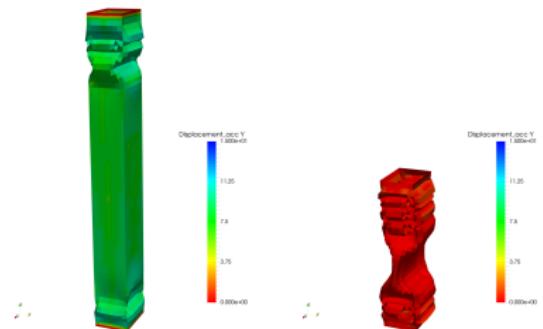


Figure: Buckling simulation of a 1D beam

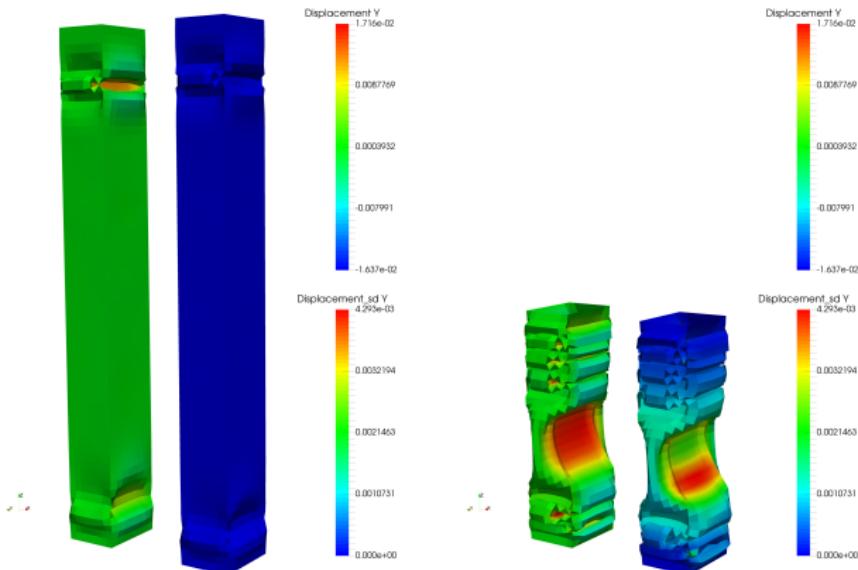
# VTK plugin for Europlexus

- ▶ Europlexus dynamic buckling of a rectangular section beam
- ▶ Generic and automatic Verificarlo VTK post-process plugin



# VTK plugin for Europlexus

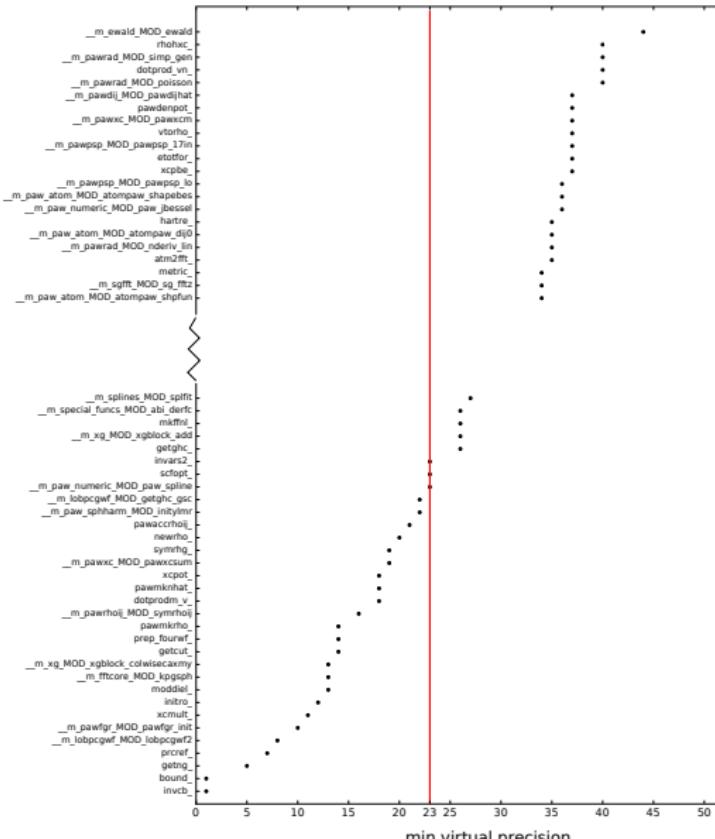
- ▶ VTK plugin includes multiple views allowing a refinement of the analysis
- ▶ Using `stdev` and `mean` allows to better localize the loss of precision on the beam



# Verificarlo for Mixed Precision optimization



- ▶ Study on ABINIT: DFT ab initio simulation
- ▶ Perovskite simulation with non-local effects
- ▶ Find the minimal virtual precision for each function that guarantees accurate results (here machine precision)
  - ▶ pinpoint fragile routines
  - ▶ detect routines that can be converted to single precision
- ▶ results from Y.Chatelain, PhD student in collaboration with M. Torrent and J. Bieder



# Concluding remarks and future work

- ▶ The assessment of the numerical accuracy of scientific codes becomes crucial
  - ▶ When porting a scientific code on another programming language or on different computing resources
  - ▶ To find the best compromise between performance and precision
- ▶ Transparent instrumentation eases large code bases analysis.
- ▶ Verificarlo is a young project but tested on
  - ▶ Code ASTER and Telemac (EDF)
  - ▶ Europlexus, Abinit (CEA)
  - ▶ Yales2 (CORIA)
- ▶ Future work: [Interflop \(github.com/interflop/interflop\)](https://github.com/interflop/interflop)
  - ▶ Open framework for numerical analysis tools
  - ▶ Collaboration between EDF, Intel, and UVSQ
  - ▶ Enables sharing Verrou and Verificarlo back-ends (MCA / Random Rounding) and front-ends (Valgrind / LLVM instrumentation)
  - ▶ Unite efforts on post-processing and analysis tools
  - ▶ If interested, join us!